

Characterizing factor critical graphs and an algorithm

DINGJUN LOU DONGNING RAO

*Department of Computer Science
Zhongshan University
Guangzhou 510275
People's Republic of China*

Abstract

In this paper, we show a necessary and sufficient condition which characterizes all factor critical graphs. Using this necessary and sufficient condition, we develop a linear time algorithm to determine whether a graph is factor critical if one of its maximum matchings is given.

1 Terminology and introduction

All graphs considered in this paper are undirected, finite and simple. In general, we follow the terminology of [1].

Let G be a connected graph and w be a vertex not in $V(G)$. Then $H = G + w$ denotes the graph with vertex set $V(H) = V(G) \cup \{w\}$ and edge set $E(H) = E(G) \cup \{vw \mid v \in V(G)\}$.

A graph is said to be factor critical if $G - u$ has a perfect matching for any vertex u in G . A graph G is said to be bicritical if $G - \{u, v\}$ has a perfect matching for any two vertices u and v in G . A matching M is called near perfect matching in G if all vertices but one are incident with edges in M . The vertex u not incident with any edge in M is said to be M -unsaturated. The concept of factor critical graphs is also generalized to n -critical graphs. Let G be a connected graph with ν vertices and n be an integer such that $0 \leq n \leq \nu - 2$ and $n \equiv \nu \pmod{2}$. Then G is said to be n -critical if, for any subset $S \subseteq V(G)$ with $|S| = n$, $G - S$ has a perfect matching.

There has been some research on this topic (see [4–9]). In [12], Yu gives a Tutte style necessary and sufficient condition for n -critical graphs. However, it does not help to design an efficient algorithm to determine n -critical graphs. In [8], Lou and Zhong give a necessary and sufficient condition which characterizes all bicritical graphs and develop an algorithm to determine whether a graph is bicritical using the condition. In this paper, we give a necessary and sufficient condition to characterize all factor critical graphs. Using our necessary and sufficient condition, we can design a linear time algorithm to determine all factor critical graphs.

2 A necessary and sufficient condition

In this section, we give a necessary and sufficient condition for the factor critical graphs. It serves as a basis for the algorithm in Section 3. First, we give a lemma.

Lemma 1: (Lou and Zhong [8]) *Let G be a graph with a perfect matching M_0 . Then the following propositions are equivalent:*

1. G is bicritical;
2. For any perfect matching M and any two different vertices x and y in G , there is an M -alternating path between x and y , which starts and ends with edges in $E(G) \setminus M$;
3. For every pair of vertices x and y in G , there is an M_0 -alternating path between x and y , which starts and ends with edges in $E(G) \setminus M_0$.

Now we give a theorem which shows the relation between n -critical graphs and $(n + 1)$ -critical graphs.

Theorem 2: *Let G be a connected graph and w be a vertex not in $V(G)$. Then G is n -critical if and only if $G + w$ is $(n + 1)$ -critical.*

Proof. We prove necessity first. Suppose G is n -critical. Then, for any subset $S \subseteq V(G)$ such that $|S| = n$, $G - S$ has a perfect matching. Let $G' = G + w$. Let $S' \subseteq V(G')$ such that $|S'| = n + 1$. If $w \in S'$, then $S_1 = S' \setminus \{w\} \subseteq V(G)$ such that $|S_1| = n$, so $G' - S' = G - S_1$ has a perfect matching. If $w \notin S'$, let $x \in S'$ and let $S_2 = S' \setminus \{x\}$. Then $S_2 \subseteq V(G)$ and $|S_2| = n$, and $G - S_2$ has a perfect matching M_1 . Assume $xy \in M_1$. Then $G - S' = (G - S_2) - \{x\}$ has a near perfect matching $M_2 = M_1 \setminus \{xy\}$. Since w is adjacent to every vertex of G , $wy \in E(G')$. So $G' - S'$ has a perfect matching $M_2 \cup \{yw\}$. Hence G' is $(n + 1)$ -critical.

Now we prove sufficiency. Suppose $G' = G + w$ is $(n + 1)$ -critical. Then, for any $S' \subseteq V(G')$ with $|S'| = n + 1$, $G' - S'$ has a perfect matching. Let S be any subset of $V(G)$ such that $|S| = n$ and let $S' = S \cup \{w\}$. Then $S' \subseteq V(G')$ and $|S'| = n + 1$. Since G' is $(n + 1)$ -critical, $G - S = G' - S'$ has a perfect matching. Hence G is n -critical. \square

Theorem 3: *Let G be a graph with odd order, M be a near perfect matching in G , and u be the M -unsaturated vertex of G . Then G is factor critical if and only if, for any vertex $v \neq u$ in G , there is a (u, v) M -alternating path Q such that Q starts and ends with edges in $E(G) \setminus M$.*

Proof. First, we prove sufficiency. Suppose that, for any vertex $v \neq u$ in G , there is a (u, v) M -alternating path Q such that Q starts and ends with edges in $E(G) \setminus M$. We are going to prove that G is factor critical.

Let $w \in V(G)$ and $G' = G - w$. If $w = u$ then the original matching M is a perfect matching of G' . Otherwise, if $w \neq u$, since G has the near perfect matching

M and u is the only M -unsaturated vertex, then there must exist a vertex v such that $wv \in M$. By the hypothesis of this theorem, there is a (u, v) M -alternating path Q such that Q starts and ends with edges in $E(G) \setminus M$. Notice that w does not belong to Q . Then $M' = M \Delta E(Q)$ is a perfect matching of G' , where $M \Delta E(Q)$ denotes the symmetric difference of M and $E(Q)$.

Then we prove necessity. Let $G' = G + w$ such that $w \notin V(G)$. Obviously, G' has a perfect matching $M_1 = M \cup \{wu\}$. Since G is factor critical, by Theorem 2, G' is bicritical.

By Lemma 1, we know that, in particular, there is a (u, v) M_1 -alternating path Q for each $v \neq u \in V(G)$ such that Q starts and ends with edges in $E(G') \setminus M_1$.

Since $uw \in M_1$ and Q is an M_1 -alternating path starting and ending with edges in $E(G') \setminus M_1$, $w \notin V(Q)$.

Hence Q is a (u, v) M -alternating path in G such that Q starts and ends with edges in $E(G) \setminus M$. The necessity is then proved. \square

3 Description of the algorithm

In this section, we give a linear time algorithm to determine whether a connected graph G is factor-critical if one of its maximum matching is given.

A near perfect matching M is an input to this algorithm. Hence the existence of M is tested prior to this algorithm. Moreover, M should not necessarily be a near perfect matching. The algorithm can accept a maximum matching as an input, and test if it is a near perfect matching.

ALGORITHM:

1. Input a maximum matching M of G ; // $O(|E|)$
2. If M is not a near perfect matching, then RETURN(false); (G is not factor-critical) // $O(|V|)$
3. Else use Procedure 1 to construct an M -alternating tree from the M -unsaturated vertex u to find an M -alternating path P from u to v such that P starts and ends with edges in $E(G) \setminus M$ for every $v \neq u$ in $V(G)$; // $O(|E|)$
4. If for some $v \neq u$ in $V(G)$, there is not such a path P (Procedure 1 returns false), then RETURN(false); (G is not factor-critical) // $O(1)$
5. Otherwise, RETURN(true); (G is factor-critical). // $O(1)$

Procedure 1 uses the idea of [11] for finding an M -augmenting path to build an M -alternating tree starting from u . But it finds M -alternating paths from u to every vertex $v \neq u$ such that the paths start and end with edges in $E(G) \setminus M$. We give the algorithm of Procedure 1 in the following.

Procedure 1:

1. Use BFS strategy to build an M -alternating tree T rooted at u . First, $T := \emptyset$;
2. Put u into the even vertex queue Q ; Mark u even;
3. Repeatedly take the first vertex x from Q , do the following Steps 4–7 until Q is empty;
4. For each edge xy incident with x do the following Steps 5–7;
5. Case 1: y is not visited.
 Let $yy' \in M$;
 $T := T \cup \{xy, yy'\}$;
 Mark y odd and y' even;
 Put y' into the queue Q ;
 Set $Pre(y) := x$; $Pre(y') := y$;

End of Case 1;

6. Case 2: y is marked odd.
 We do nothing in this case;
7. Case 3: y is marked even.

Track along the Pre chains from x and from y respectively until we find the first common ancestor t of x and y . That is, we find vertex sequences $P = (x =) a_1, a_2, \dots, a_m (= t)$ and $R = (y =) b_1, b_2, \dots, b_n (= t)$ such that $Pre(a_i) = a_{i+1}$, $i = 1, 2, \dots, m - 1$, $Pre(b_j) = b_{j+1}$, $j = 1, 2, \dots, n - 1$, and $a_i \neq b_j$ unless $i = m$ and $j = n$;

For each a_i ($i = 1, 2, \dots, m - 1$), set $Pre(a_i) := t$; if a_i is marked odd, then mark a_i even and put a_i into the queue Q ;

For each b_j ($j = 1, 2, \dots, n - 1$), set $Pre(b_j) := t$; if b_j is marked odd, then mark b_j even and put b_j into the queue Q ;

End of Case 3;

8. If all vertices of G are marked even, then RETURN(true);
 otherwise RETURN(false);

Notice that, for any even vertex x in T , if $xy \in M$, then there is an M -alternating path from u to y in T such that P starts and ends with edges in $E(G) \setminus M$. So it suffices to check that every vertex (except u) is marked even after the execution of Steps 3–7 to determine that G is factor critical. It is equivalent that every matching edge xy in M lies in a blossom of T .

In Procedure 1, Pre is an array. For each vertex v in G , Pre has an element $Pre(v)$. If v is not in any blossom of T , then $Pre(v)$ is the father of v in T . If v lies in a blossom of T , then $Pre(v)$ is the root of a blossom containing v which has been processed. Here the terminology blossom and root of blossom comes from the classical paper of Edmonds [2].

Procedure 1 only takes $O(|E|)$ time since it uses BFS strategy to build the M -alternating tree T . Notice that, in Step 7, if the algorithm tracked the vertex sequences $P = (x =) a_1, a_2, \dots, a_m (= t)$ and $R = (y =) b_1, b_2, \dots, b_n (= t)$ once, then the algorithm will not track any subsequence of P and R of length at least 3 one more time because the algorithm has set $Pre(a_i) := t$ and $Pre(b_j) := t$, $i = 1, 2, \dots, m - 1$, $j = 1, 2, \dots, n - 1$. So it takes at most $O(|E| + |V|)$ time to process all blossoms. But we have assumed that G is a connected graph. So $O(|E|) + O(|V|) = O(|E|)$

It is easy to see that the whole algorithm only takes $O(|E|)$ time. It is a linear time algorithm and hence is optimal. However, by [11], it takes $O(|V|^{1/2}|E|)$ time to find the near perfect matching M in G . To determine whether a graph G is factor critical spends the main time in finding a near perfect matching in G .

If we use the definition of factor critical graphs to design an algorithm, then we delete every vertex v and try to find a perfect matching in $G - v$. In this case, the algorithm needs $O(|V|^{3/2}|E|)$ time. So our algorithm has higher efficiency.

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